



# Outline

- 1 Introduction
- 2 Problem Setting
- 3 Main Results
  - Generic identifiability: a graph-theoretical condition
  - Excitation allocation: a graph merging approach
- 4 Conclusions

# 1 Introduction

## 2 Problem Setting

## 3 Main Results

- Generic identifiability: a graph-theoretical condition
- Excitation allocation: a graph merging approach

## 4 Conclusions

# Introduction – dynamic networks

- Appear in a wide range of applications



Manufacturing



Power Grid



Social Network

- How to address data-driven modeling problems in a network setting

1 Introduction

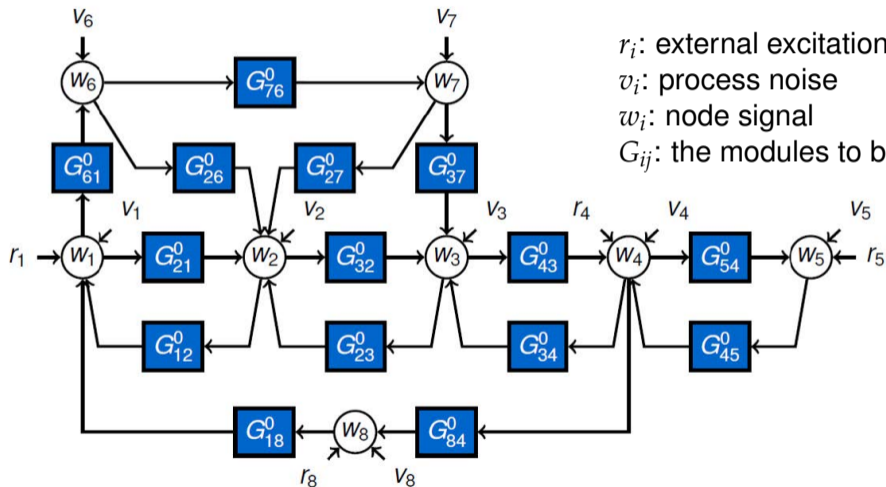
2 Problem Setting

3 Main Results

- Generic identifiability: a graph-theoretical condition
- Excitation allocation: a graph merging approach

4 Conclusions

# Dynamic network setup



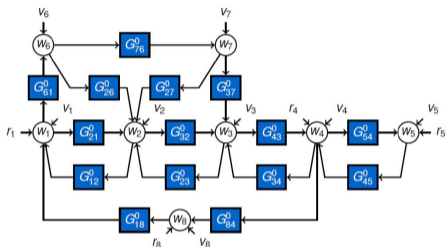
$r_i$ : external excitation signals

$v_i$ : process noise

$w_i$ : node signal

$G_{ij}^0$ : the modules to be identified

# Dynamic network setup



Assume:

- $G_{ij}$  are proper transfer functions
- the network is well-posed and stable

$$\begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_L \end{bmatrix} = \begin{bmatrix} 0 & G_{12} & \cdots & G_{1L} \\ G_{21} & 0 & \ddots & G_{2L} \\ \vdots & \vdots & \ddots & \vdots \\ G_{L1} & G_{L2} & \cdots & G_{LL} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_L \end{bmatrix} + R \begin{bmatrix} r_1 \\ r_2 \\ \vdots \\ r_K \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_L \end{bmatrix}$$

# Network identifiability

$$w = Gw + Rr + v, \text{ with } v = He,$$

- Transfer function:  $T = (I - G)^{-1}[R \ H]$  typically can be identified from data

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<sup>1</sup>H. H. M. Weerts, P. M. J. Van den Hof, and A. G. Dankers, "Identifiability of linear dynamic networks," *Automatica* 2018.

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- A network model is denoted by  $\sigma = (G, R, H)$ ;
- A *network model set* is defined by  $\Sigma = \{\sigma(\theta) = (G(\theta), R(\theta), H(\theta)), \theta \in \Theta\}$

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## Definition (Network identifiability<sup>1</sup>)

$\Sigma$  is *identifiable* if  $T(\theta_1) = T(\theta_0) \Rightarrow \sigma(\theta_1) = \sigma(\theta_0)$  holds for all  $\theta_0, \theta_1 \in \Theta$ .

**Generic identifiability** holds if this is true for almost all models in  $\Sigma$  (except models in the measure zero set).

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# Problem

Consider the network  $\mathcal{G}$ , and all the node signals  $w_j$  are measured.

Problem (Generic identifiability condition)

*Under what conditions (i.e., **the number and locations of external excitation signals**),  $\Sigma$  is generically identifiable?*

Problem (Allocation of excitation signals)

***Where to put external excitation signals** in  $\mathcal{G}$  to achieve generic identifiability of  $\Sigma$ .*

\*For simplicity, we will not consider noises, and all the modules are to be identified.

1 Introduction

2 Problem Setting

**3 Main Results**

- Generic identifiability: a graph-theoretical condition
- Excitation allocation: a graph merging approach

4 Conclusions

## Generic identifiability - revisit

### Lemma (Path-based condition<sup>23</sup>)

Let  $\mathcal{R} \subseteq \mathcal{V}$  be the set of vertices that are excited.  $\Sigma$  is **generically identifiable** if and only if the maximum number of **vertex disjoint paths** from  $\mathcal{R}$  to  $\mathcal{N}_i^-$  is equal to  $|\mathcal{N}_i^-|$  for all  $i \in \mathcal{V}$ .

Relevant notations:

- $\mathcal{N}_i^-$ : the set of the in-neighbors of vertex  $i$ ;
- $|\mathcal{N}_i^-|$  the cardinality of the set  $\mathcal{N}_i^-$ .

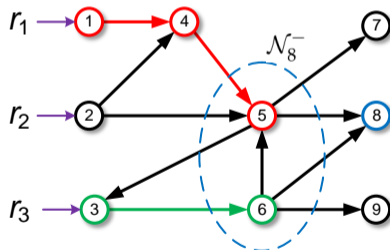
<sup>2</sup>J. M. Hendrickx, M. Gevers, and A. S. Bazanella, "Identifiability of dynamical networks with partial node measurements," *IEEE TAC*, 2018.

<sup>3</sup>H. H. M. Weerts, P. M. J. Van den Hof, and A. G. Dankers, "Single module identifiability in linear dynamic networks," *CDC2018*.

# Generic identifiability - revisit

## Lemma (Path-based condition)

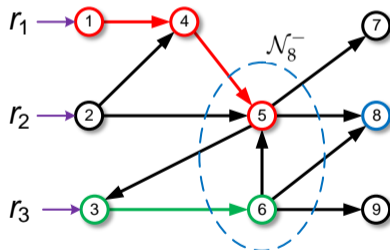
Let  $\mathcal{R} \subseteq \mathcal{V}$  be the set of vertices that are excited.  $\Sigma$  is *generically identifiable* if and only if the maximum number of *vertex disjoint paths* from  $\mathcal{R}$  to  $\mathcal{N}_i^-$  is equal to  $|\mathcal{N}_i^-|$  for all  $i \in \mathcal{V}$ .



# Generic identifiability - revisit

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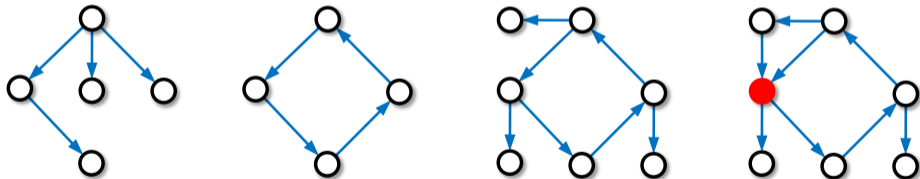


Result provides an analysis tool, but is less suited for the signal allocation problem

# Pseudo-trees

## Definition (Directed pseudo-trees)

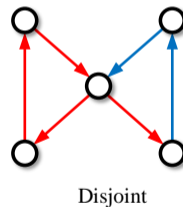
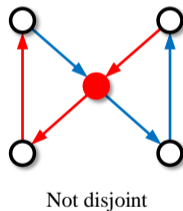
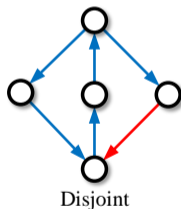
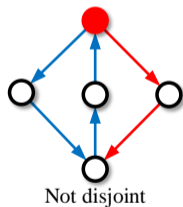
A connected directed graph  $\mathcal{T}$  is called a (directed) *pseudo-tree* if  $|\mathcal{N}_i^-| \leq 1$ , for all  $i \in V(\mathcal{T})$ .



## Disjoint pseudo-trees

Two pseudo-trees are (edge)-**disjoint** if

- Any two pseudo-trees should not share common edges
- Each node and its out-going edges are in the same pseudo-tree



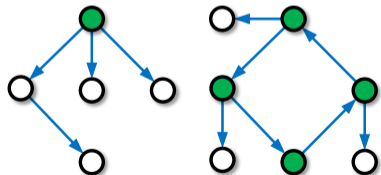
Any directed network can be decomposed into a set of disjoint pseudo-trees

## Generic identifiability - new condition

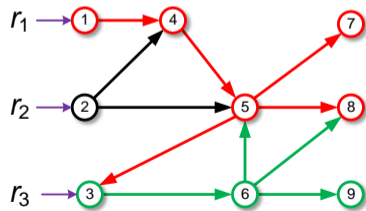
Theorem (Pseudo-tree covering condition<sup>4</sup>)

A network is *generically identifiable* if

- it can be decomposed into  $K$  disjoint pseudotrees,
- and there are  $K$  independent excitation signals allocated at a root of each pseudotree.



Left: Tree with root in green  
Right: Cycle with outgoing trees; Any node in cycle is root



<sup>4</sup>X. Cheng, S. Shi, and P. M. J. Van den Hof, "Allocation of excitation signals for generic identifiability of dynamic networks," *CDC2019*

# Excitation allocation

## Excitation allocation problem

Given a directed network, what is the minimal number of excitation signals for the network to be generic identifiable?

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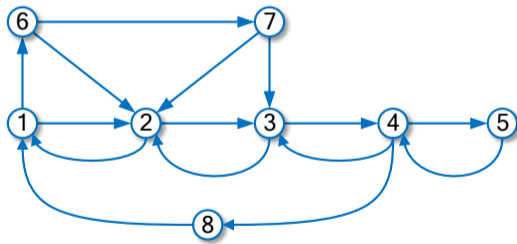
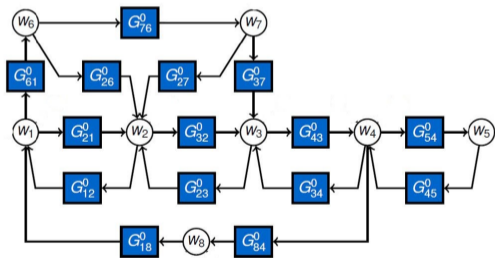
Now, we solve

## Graph covering problem

Given a directed network, find the minimal number of disjoint pseudo-trees such that all the edges are covered.

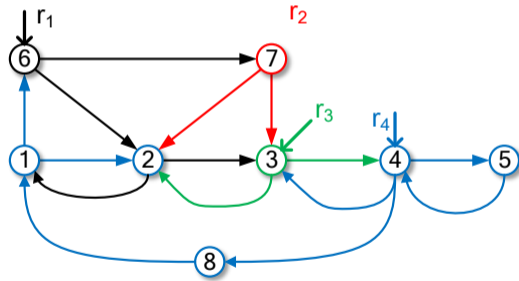
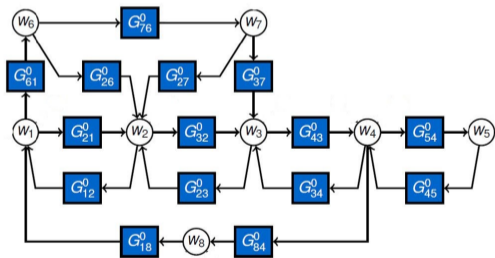
# Excitation allocation

For simple network, it is easy:



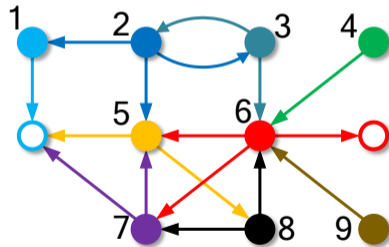
# Excitation allocation

For simple network, it is easy:



## Pseudo-tree merging

- A *minimal* pseudo-tree is a graph which only contains one root and all the out-neighbors of this root.
- Any directed network can be covered by a set of disjoint minimal pseudo-trees.



We start with a covering of  $\mathcal{G}$  with minimal pseudo-trees.

# Mergeability

## Definition (Mergeability)

Consider two disjoint pseudo-trees  $\mathcal{T}_1$  and  $\mathcal{T}_2$ . We say  $\mathcal{T}_1$  is mergeable to  $\mathcal{T}_2$ , if

- 1 the union of  $\mathcal{T}_1$  and  $\mathcal{T}_2$  is also a pseudo-tree;
- 2 there is a directed path from the roots of  $\mathcal{T}_2$  to each node in  $\mathcal{T}_1$ .

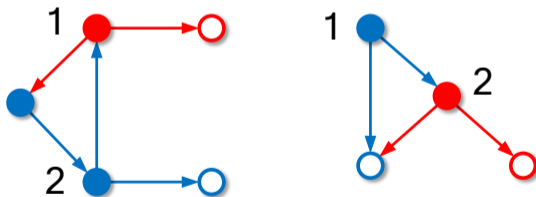


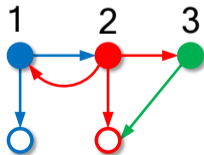
Figure: Left:  $\mathcal{T}_1$  is mergeable to  $\mathcal{T}_2$ , and  $\mathcal{T}_2$  is mergeable to  $\mathcal{T}_1$   
 Right:  $\mathcal{T}_1$  is NOT mergeable to  $\mathcal{T}_2$ , and  $\mathcal{T}_2$  is mergeable to  $\mathcal{T}_1$

# Mergeability

## Definition (Mergeability matrix)

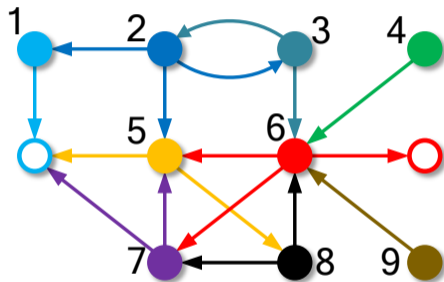
Denote  $\mathbb{M} := \{1, \emptyset, 0\}$ . The mergeability matrix  $\mathcal{M}$  is defined with the  $(i, j)$ -th entry as

$$\mathcal{M}(i, j) = \begin{cases} 1 & \text{if } \mathcal{T}_i \text{ is mergeable to } \mathcal{T}_j; \\ \emptyset & \text{if } V(\mathcal{T}_i) \cap V(\mathcal{T}_j) = \emptyset; \\ 0 & \text{otherwise.} \end{cases}$$



$$\mathcal{M} = \begin{pmatrix} \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 \\ 0 & 1 & \emptyset \\ 1 & 0 & 0 \\ \emptyset & 0 & 0 \end{pmatrix} \begin{matrix} \mathcal{T}_1 \\ \mathcal{T}_2 \\ \mathcal{T}_3 \end{matrix}$$

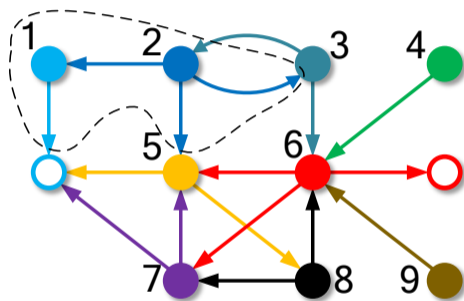
# Pseudo-tree merging - step 1



$$\begin{pmatrix}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 & \mathcal{T}_6 & \mathcal{T}_7 & \mathcal{T}_8 & \mathcal{T}_9 \\
 0 & 1 & \emptyset & \emptyset & 0 & \emptyset & 0 & \emptyset & \emptyset \\
 0 & 0 & 1 & \emptyset & 0 & 0 & 0 & \emptyset & \emptyset \\
 \emptyset & 1 & 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0 \\
 0 & 1 & \emptyset & \emptyset & 0 & 1 & 0 & 0 & \emptyset \\
 \emptyset & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 \\
 0 & 0 & \emptyset & \emptyset & 0 & 0 & 0 & 1 & \emptyset \\
 \emptyset & \emptyset & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
 \emptyset & \emptyset & 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0
 \end{pmatrix}
 \begin{matrix}
 \mathcal{T}_1 \\
 \mathcal{T}_2 \\
 \mathcal{T}_3 \\
 \mathcal{T}_4 \\
 \mathcal{T}_5 \\
 \mathcal{T}_6 \\
 \mathcal{T}_7 \\
 \mathcal{T}_8 \\
 \mathcal{T}_9
 \end{matrix}$$

- Find a row of  $\mathcal{M}$  with only a single “1” entry, while the others are either “0” or “ $\emptyset$ ”.
- If there exist multiple rows containing a single “1” entry, then we choose the one with more “ $\emptyset$ ” entries.

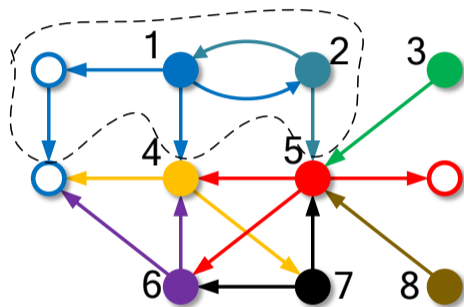
# Pseudo-tree merging - step 1



$\mathcal{T}_1$	$\mathcal{T}_2$	$\mathcal{T}_3$	$\mathcal{T}_4$	$\mathcal{T}_5$	$\mathcal{T}_6$	$\mathcal{T}_7$	$\mathcal{T}_8$	$\mathcal{T}_9$	
0	1	$\emptyset$	$\emptyset$	0	$\emptyset$	0	$\emptyset$	$\emptyset$	$\mathcal{T}_1$
0	0	1	$\emptyset$	0	0	0	$\emptyset$	$\emptyset$	$\mathcal{T}_2$
$\emptyset$	1	0	0	$\emptyset$	0	$\emptyset$	0	0	$\mathcal{T}_3$
$\emptyset$	$\emptyset$	0	0	$\emptyset$	0	$\emptyset$	0	0	$\mathcal{T}_4$
0	1	$\emptyset$	$\emptyset$	0	1	0	0	$\emptyset$	$\mathcal{T}_5$
$\emptyset$	0	1	1	0	0	0	0	1	$\mathcal{T}_6$
0	0	$\emptyset$	$\emptyset$	0	0	0	1	$\emptyset$	$\mathcal{T}_7$
$\emptyset$	$\emptyset$	0	0	1	0	0	0	0	$\mathcal{T}_8$
$\emptyset$	$\emptyset$	0	0	$\emptyset$	0	$\emptyset$	0	0	$\mathcal{T}_9$

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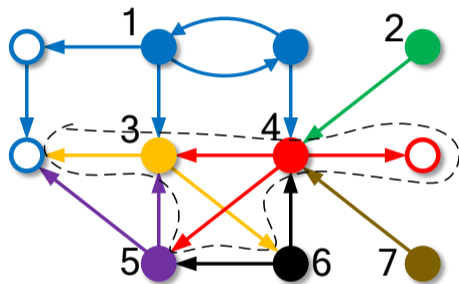
# Pseudo-tree merging - step 1



$$\begin{array}{cccccccc}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 & \mathcal{T}_6 & \mathcal{T}_7 & \mathcal{T}_8 \\
 \left( \begin{array}{cccccccc}
 0 & \boxed{1} & \emptyset & 0 & 0 & 0 & \emptyset & \emptyset \\
 1 & 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0 \\
 \emptyset & 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0 \\
 0 & \emptyset & \emptyset & 0 & 1 & 0 & 0 & \emptyset \\
 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 \\
 0 & \emptyset & \emptyset & 0 & 0 & 0 & 1 & \emptyset \\
 \emptyset & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
 \emptyset & 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0
 \end{array} \right) & \begin{array}{l} \mathcal{T}_1 \\ \mathcal{T}_2 \\ \mathcal{T}_3 \\ \mathcal{T}_4 \\ \mathcal{T}_5 \\ \mathcal{T}_6 \\ \mathcal{T}_7 \\ \mathcal{T}_8 \end{array}
 \end{array}$$

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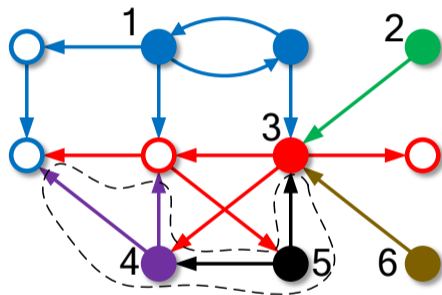
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$$\begin{pmatrix}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 & \mathcal{T}_6 & \mathcal{T}_7 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & \mathcal{T}_1 \\
 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0 & \mathcal{T}_2 \\
 0 & \emptyset & 0 & \boxed{1} & 0 & 0 & \emptyset & \mathcal{T}_3 \\
 0 & 1 & 0 & 0 & 0 & 0 & 1 & \mathcal{T}_4 \\
 0 & \emptyset & 0 & 0 & 0 & 1 & \emptyset & \mathcal{T}_5 \\
 0 & 0 & 1 & 0 & 0 & 0 & 0 & \mathcal{T}_6 \\
 0 & 0 & \emptyset & 0 & \emptyset & 0 & 0 & \mathcal{T}_7
 \end{pmatrix}$$

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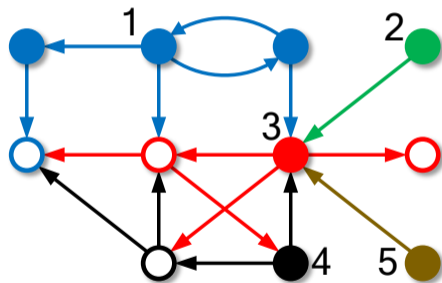
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$$\begin{pmatrix}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 & \mathcal{T}_6 \\
 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & \emptyset & 0 & 0 \\
 0 & 1 & 0 & 0 & 0 & 1 \\
 0 & \emptyset & 0 & 0 & \boxed{1} & \emptyset \\
 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & \emptyset & 0 & 0
 \end{pmatrix}
 \begin{matrix}
 \mathcal{T}_1 \\
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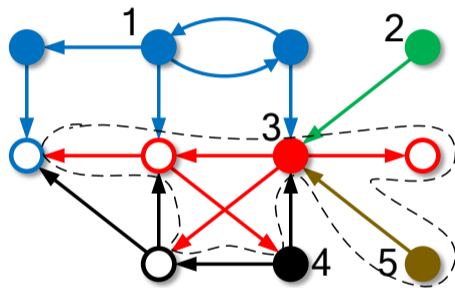
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# Pseudo-tree merging - step 1



$$\begin{array}{ccccc}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 \\
 \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5
 \end{array}$$

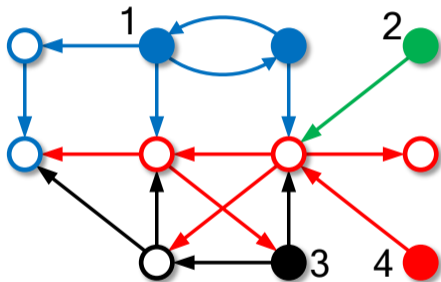
## Pseudo-tree merging - step 2



$$\begin{array}{ccccc}
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5 \\
 \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & \boxed{1} \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} & & & & \\
 \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 & \mathcal{T}_5
 \end{array}$$

- Find a row with at least one “1” entry, and then merge the two pseudo-trees corresponding to an arbitrary “1” entry of this row.
- If there exists multiple rows containing “1” entries, select a row with more “ $\emptyset$ ” entries

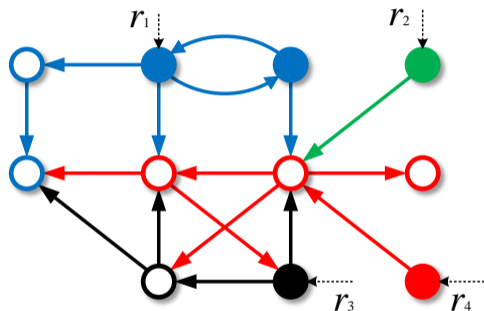
## Pseudo-tree merging - step 2



$$\begin{pmatrix} \mathcal{T}_1 & \mathcal{T}_2 & \mathcal{T}_3 & \mathcal{T}_4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{matrix} \mathcal{T}_1 \\ \mathcal{T}_2 \\ \mathcal{T}_3 \\ \mathcal{T}_4 \end{matrix}$$

- There are no mergeable pairs of pseudo trees  $\Rightarrow$  end of the algorithm
- Allocate the external excitation signals to the roots

## Pseudo-tree merging - step 2



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- Generic identifiability: a graph-theoretical condition
- Excitation allocation: a graph merging approach

## 4 Conclusions

## Conclusions

- A graphical condition to characterize the generic identifiability of dynamic network using disjoint pseudo-trees
- An greedy pseudo-tree merging algorithm to solve excitation allocation problem

## Extensions

- correlated noises, non-parameterized modules <sup>5</sup>
- better algorithm for the decomposition of a graph into pseudo-trees
- a graph-based condition for the partial measurement case

Thank you for your attention!  
Questions?

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<sup>5</sup>X. Cheng, S. Shi, and P. M. J. Van den Hof, "Allocation of excitation signals for generic identifiability of linear dynamic networks," *Submitted*